Shaping a World of Learning
Amplified Organization
Precisely because no one has all the answers, 2Revolutions is systematically "seeding" the Talent Cloud—a distinctive pool of professionals with essential knowledge, skills and experience necessary to build the Future of Learning.

As a result, we enjoy efficient access to a deep supply of expertise that is available at the moment at which demand exists—not the other way around. Drawing loosely on the cloud computing analogy, we assemble the expertise we need to meet our objectives.
"What's so special about a diploma? The race is on for alternative forms of certification... the jig is up on the monopoly of degrees."
Amplified Learning
Pattern Recognition
It Really is a “Smart” Phone

"Want to reconstruct a night? Lantern has a time line that combines all my communications and photos in one neat interface. While most of it is invisible during normal operations, there is a record of every single thing I've done with this phone, which also happens to form a pretty good record of my life."

Alexis Madrigal, senior editor, The Atlantic
What patterns are you creating?

<table>
<thead>
<tr>
<th>Category</th>
<th>Percentage</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Learning</td>
<td>579%</td>
<td>This user Tweets about learning and education 579% more than the average user. This includes Tweeting about school as well as self-teaching activities.</td>
</tr>
<tr>
<td>Time</td>
<td>97%</td>
<td>This user Tweets about time 97% more than the average user. This indicates references to time in general, including the past, present and future.</td>
</tr>
<tr>
<td>Constructive</td>
<td>83%</td>
<td>This user Tweets about constructive behavior 83% more than the average user. This includes creating and building things and indicates an interest in development and creative processes.</td>
</tr>
<tr>
<td>Anxiety</td>
<td>75%</td>
<td>This user Tweets about anxiety 75% more than the average user. This includes uncertainty, nervousness and apprehension. It may indicate anxiety and fear.</td>
</tr>
<tr>
<td>Numbers</td>
<td>74%</td>
<td>This user Tweets about numbers 74% more than the average user. This may indicate highly analytical and quantitative thinking.</td>
</tr>
<tr>
<td>Money</td>
<td>58%</td>
<td>This user Tweets about money 58% more than the average user. This includes references to income and money in general.</td>
</tr>
<tr>
<td>Media</td>
<td>52%</td>
<td>This user Tweets about media and celebrities 52% more than the average user. This includes references to celebrities and mass media and may indicate an interest in celebrity culture.</td>
</tr>
</tbody>
</table>
Self-Quantification

Energy  Medicine
Fitness  Money
Food    Mood
Goals   Networks
Health  Productivity
Learning  Relationships
Lifelogging  Sleep
Lifestyle  Social
Location
Sensors are stickers that attach to toys & objects. The stickers measure when you do things and communicate to the internet where online games respond to things you’ve done.
Learning Agents and Patterns
Altered Bodies
Control. Navigate. Be recognized.
Interact with your TV as never before.

Gesture Control
A simple gesture is all it takes to access your favorite movies, sports, apps and other Smart Content. Forget the remote and use your hands to control TV functions by swiping to navigate and grabbing to select. It’s as smart as it is easy.

See how it works

Tips to get the most out of Smart Interaction
Presented Clip

Clip Reconstructed
Learning Fitness
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