

Finland to CCR Framework Matrix																						
Finland		Knowledge		Interdisciplinary Themes							Competencies											
		Traditional Disciplines	Modern Disciplines	Environmental Literacy	Global Literacy	Civic Literacy	Information Literacy	Digital Literacy	Systems Thinking	Design Thinking	Computational Thinking	Skills				Character					Meta-Learning	
												Creativity	Critical Thinking	Communication	Collaboration	Mindfulness	Curiosity	Courage	Resilience	Ethics	Leadership	Metacognition
T1 Thinking and Learning to Learn	Enquiry-based learning						S2		S1			S3	S2		S1	S1					S1	S1
	Me as learner														S1						S1, S2, S3	S1
	Learning community													S1	S1, S2							
T2 Cultural Competence, Interaction and Self-Expression	Cultural encounters	Arts			S1, S2	S1																
	Emotional skills														S1							S1
	Cultural Participation	Arts												S2	S1							
T3 Self-Care and Managing Everyday Life	Managing Everyday Life		Personal finance										S2							S2	S1	
	Being a Member of a Well-Functioning Society	Physical education	Wellness, social sciences				S1								S1							
	Safety and Security in Everyday Life		Wellness				S1								S1		S1		S1			
T4 Multiliteracy	Communication		Media				S1, S2															
	Multimedia and Communication		Media				S1	S1														
	Contextual Skills	Arts	Social sciences				S1							S2								
T5 Information and Communication Technology (ICT) Competence	Enquiry-based and Creative Studying: Data Management	Mathematics (Statistics)	Tech & Eng'g: Computer/Data science					S1, S2, S3														S2
	Practical Skills and Programming		Tech & Eng'g: Computer/Data science, EE					S1			S2											
	Being Responsible and Safe						S2	S2							S3					S3	S3	
	Social Interaction and Networking		Wellness					S1						S1								
T6 Working Life Skills and Entrepreneurship	Readiness for Working Life		Entrepreneurship		S1										S1		S1	S1			S2	
	Social Interaction at Work													S3	S1, S2	S2, S3					S2	
	Working Life in Practice		Entrepreneurship												S3							
T7 Participating, Influencing and Building a Sustainable Future	Means to Influence					S2															S1, S2	
	Structures and Rules of Society					S1									S2					S2, S3	S2, S3	
	Building the Future			S1											S2							S2

* Design Thinking isn't explicitly developed

** Curiosity is not mentioned explicitly, but is somewhat implied